

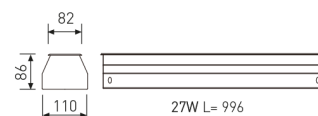


#### Dimensions

Product dimensions (mm)	110 x 996 x 86
Net weight (g)	4150

#### Scheme

Scheme



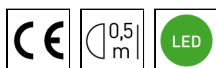
### Lineal inground luminaire from the TROLL family Canal.

#### DESCRIPTION

Lineal inground luminaire from the TROLL family Canal setting an advanced and innovative thermal balance system through passive dissipation with stable colour temperature of 4000° K (neutral white) optimised to be used as Indoor or outdoor lighting of high heights spaces and structures. Designed for inground installation. Body built in die-cast aluminium with the frontal made of tempered glass and stainless steel finished in Polish steel. Luminaire is IP65. Luminaire built-in an independent lens system for each led with an angle beam of 42°. Luminaire sets a 31 W LED source with CRI higher than 80 % and a chromatic dispersion lower than 3 SMCD. Fixture has a luminous flux of 1350 Lm, with an efficiency of 45,5 Lm/W and a total consumption of 27 W. The average life for the luminaire is 50000 h (stabilised at a minimum flux of 70 % from the original). Luminaire built-in an auxiliary gear ON/OFF fed at 220-240V; 50/60 Hz.

Item code	11.1693.3842.20
Product type	OUT
Category	Recessed
Family	Canal
Subfamily	Canal
Materials	Body built in die-cast aluminium with the frontal made of tempered glass and stainless steel.
Optical system	Luminaire built-in an independent lens system for each led.
Installation instructions	Luminaire designed for inground installation.

#### Pictograms



#### Product

Real power (W)	27
Real luminous flux (Lm)	1350
Luminous efficiency (Lm/W)	45,5
Beam angle (°)	42
Life time (h)	50000
IP	67
IK	8
Electrical class insulation	Class 1
Operating temperature	from -15°C to 35°C
Electrical feeding	220..240V, 50/60Hz
Colour	Stainless steel

#### Control gear

Control gear included	Yes
Control gear	Electronic Control Gear
Factor de potencia	0,99

#### Light source

Light source included	Yes
Light source	Led
Nominal power (W)	27
Nominal luminous flux (Lm)	1500
Colour temperature (K)	4000
CRI	80

#### Photometry

#### Photometry

